

Murder in the Dark

Aim

To see if the detective can figure out who the murder/s are before they kill everyone else

Equipment

Large indoor area with no natural light or play it at night

How to Play

- A leader chooses a detective
- The detective stands outside the room
- Players closes their eyes
- Leaders picks a murder
- Detective returns into the room
- Lights are switch off
- Players walk around, and the murderer taps someone to kill them.
- When someone “dies”, the lights are turned on
- The detective must figure out who the murderer(s) are.

Risk Assessment

Players walking into each other